



CALIFORNIA DISTRICT 10 TOURNAMENT GUIDELINES

1. All rules and regulations contained in the TOURNAMENT section (pages starting with a “T”) of the current Little League Rules and Regulations will be strictly enforced.
 2. Teams will arrive at the field of play one (1) hour prior to the scheduled start time. **You will lose your flip rights if you do not have a rep there 1 hour prior to game time.**
 3. Each participating team will furnish four (4) official "Tournament" baseballs before each game.
 4. Catchers must wear approved protective mask with “dangling” throat guard while warming up a pitcher on the field or in the “bull pen”, during pre-game infield/outfield warm-up. Male catchers must also wear a protective cup.
 5. PLEASE MAKE SURE YOU GET WITH THE OFFICIAL PITCH COUNTER WHEN UTILIZING THE PITCH THRESHOLD RULE.....
 6. Players are to have a helmet on when they have a bat in their hands, during warm-ups, or during the game.
 7. Pets are not permitted at the game sites. (Managers tell your parents; they will be asked to leave.)
 8. No Artificial Noise makers will be allowed during games. (Managers tell your parents; they will be asked to leave.)
 9. If you intend to use an electronic device for managing your team. Please inform the Umpire prior to the game. If the umpire believes that you are using the device to communicate with individuals outside of the field you shall lose the use of said device.
 - a. No manager or coach may use a cell phone during the game. IF any manager or coach has an emergency reason to have such a device on during the game then they should inform the Umpire of that reason prior to the game (Dr. or law enforcement personnel on call, waiting for a child to be born, etc.)
 10. NO GLASS containers will be allowed in the dugouts at any time or for any reason.
 11. Each League President shall designate a League Representative at each game site where they have a team playing. This person should check in with the Tournament Director and act as the official liaison for the Tournament Director to communicate and assist in any issues with fans as directed by tournament staff.
 12. “Bench Jockeying” or addressing the opposing team in any manner is prohibited.
 13. Only those persons listed on the affidavit will be allowed in the dugout, or on the field for pre-game warm-ups.
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14. **There will be no talking with any spectator by any manager, coach, or player until following completion of the game. This action could result in the ejection of the manager, coach, player, and/or spectator.**
 15. **Except for medical reasons, no food will be allowed in the dugout. (Seeds ok)**
 16. **All managers, coaches, players, and League Officials are expected to conduct themselves in a professional, sportsmanlike manner at all times. Unsportsmanlike behavior will not be tolerated and may be cause for immediate ejection from the game and/or field.**
 17. **Any spectator that becomes a constant verbal disruption to the game is the responsibility of that persons League representative and will be dealt with as required by the Tournament Director.**
 18. **No metallic or nonmetallic jewelry (except medical alerts) will be worn by a player.**
 19. **All equipment will be inspected for safety and usability by the umpire(s) prior to the start of the game. Unsafe/unserviceable equipment shall be removed from the dugout and not allowed in the game. TD's will be responsible to inspect and insure only USABat standard baseball bats are allowed in the dugouts or on the field of play.**
 20. **Managers and coaches are not allowed to be outside of the dugout entrance for any reason during the game without permission of an umpire.**
 21. **Coolers (other than for player's drinks) are not allowed at the site locations. Check with the Tournament Director PRIOR TO THE FIRST GAME. (Please support your host leagues snack shack)**
 22. **The official scorekeeper will maintain the pitch count and will record that count in the official scorebook and on the affidavit. The official pitch count for each pitcher will be made available to the manager and/or coach(s) at the completion of each full inning. If the manager and/or coach(s) would like to know the official pitch count they may ask the head umpire after time is granted during an inning. The official scorekeeper will provide the count as requested by the manager and/or coach of each team. Scorebooks, other than the official scorebook, SHALL NOT BE USED to maintain pitch count.**
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Time permitting; the following pre-game schedule of events will be followed:

ONE (1) HOUR PRIOR TO SCHEDULED START TIME:

- Managers of each team and the tournament director will meet for coin toss.
 - Manager may choose to be “home or guest” OR “dugout preference” the losing team will choose the opposite selection. If a team is not present within 45 minutes of game time, the team that is present will make the choice as if they won the coin toss and select both choices.
 - If both teams are present, the manager making the call will be from the team that has traveled the farthest to get to the game site.
- Eligibility affidavits will be given to the tournament director.
- *Teams will be responsible to provide their own lineup cards. – complete names on lineup cards. The announcers don’t have nicknames or abbreviations in the affidavits. If you have hard to pronounce names, you should take a minute to visit with the game announcer to review the lineup card.
- Teams allowed to “warm-up” for twenty (20) minutes. Warm-up will take place in an area designated by the tournament director, or in the outfield (if available for use). During pre-game on field warm-up no bats will be used. No hitting into any fence will be allowed at any time. (Soft toss or cage batting will occur prior to this based on each specific facility). Only coaches on the team affidavit are permitted on the playing field.

FORTY FIVE (45) MINUTES PRIOR TO SCHEDULED START TIME:

- Both teams provide an official copy of their completed lineup to the scorekeeper.
NOTE: all lineup cards will have first name, last name, jersey number and position listed.
- Visiting team will be allowed to take “infield” practice for ten (10) minutes.
- Opposing team will vacate outfield.

THIRTY FIVE (35) MINUTES PRIOR TO SCHEDULED START TIME:

- Home team will be allowed to take “infield” practice for ten (10) minutes.
- Opposing team will vacate the field.

TWENTY FIVE (25) MINUTES PRIOR TO SCHEDULED START TIME:

- Both teams will return to their respective dugouts. Starting pitchers may warm up in the “bull pen” area.
 - Both teams will place their equipment out along the screen in front of the dugouts for umpire inspections.
 - Umpires will do pre-game field and equipment checks at this time.
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FIFTEEN (15) MINUTES PRIOR TO SCHEDULED START TIME:

- **Players, Managers, Coaches, League Officials, District Administrator will be introduced.**
- **Pledge of Allegiance or National Anthem followed by Little League pledge.**
- **Both managers will meet with the home plate umpire and exchange official lineups.**
 - **One copy to home plate umpire, one copy to opposing manager, one copy to official scorekeeper (THREE COPIES total are required).**

What to do when you arrive at the park for the FIRST time.

Allow extra time prior to your first game to take care of your paperwork. Arrive at the park 1½ hours prior to your FIRST game to take care of this part.

After you have parked, please proceed to the field area, locate the Tournament director to check in prior to your first game. You will need your tournament affidavit packet with you at this time. The easiest thing to do is go to the snack shack and ask for assistance if they do not find you first. Once you have completed your check in and turned in your paper work you will be instructed as to where you will be allowed to warm up prior to the game.
